

M E M O R A N D U M

DATE: March 2, 2011

TO: Honorable Mayor and Councilmembers

FROM: Patricia Allison, City Manager's Office

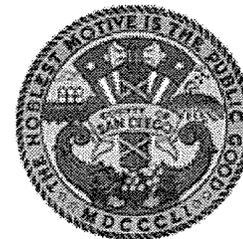
SUBJECT: **REQUEST BY COUNCILMEMBER FELLER FOR DISCUSSION AND POSSIBLE ACTION TO ELIMINATE THE CITY OF OCEANSIDE'S LOBBYING ORDINANCE AS IT STANDS, AND DIRECTION TO STAFF TO RETURN IN THIRTY (30) DAYS WITH A REWORKED ORDINANCE SIMILAR TO THE ONE USED BY THE COUNTY OF SAN DIEGO**

Lobbyists

Normal View

A+ | A* | A

Lobbyist (Legislative Advocate) is any individual who, on behalf of another individual, firm, corporation, or organization other than himself attempts to influence any County decision by contacting, personally or by telephone any of the specified County officers or employees. Lobbyists must register with the Clerk of the Board of Supervisors Office prior to such contacts, by filing a Lobbyist Registration Form or within five (5) calendar days thereafter.



San Diego County Code of Regulatory Ordinances - Division 3 (Lobbying Activities), Chapter 1 (Regulation of Lobbying Activities), Sections 23.101 through 23.110 contains information pertaining to Lobbying Activities and Registration Procedures and Requirements. Exceptions to the registration procedures are also delineated within the County Code, including the disclosure requirements for the Lobbyists.

Disclosures Statements from Lobbyists and firms represented by Lobbyists are required to be submitted for each calendar quarter (January 1 - March 31, April 1 - June 30, July 1 - September 30, (October 1 - December 31). These statements are due the 15th of the month following the quarter ending, to the Clerk of the Board of Supervisors and it will encompass activities during the preceding quarter.

- [List Of Registered Lobbyists](#) 
- [Lobbyist Registration Form](#) 
(Includes link to new Ordinance)
- Quarterly Disclosure Statements
 - [LO2 - County officers/Employees](#) 
 - [LO4 - Registered Legislative Advocates](#) 
 - [LO5 - Person/Corporation/Firm/Organization Represented by Legislative Advocates](#) 